



Why FanCrypto Is First

The Foundational IP for Cryptocurrency-Based Fantasy Sports

Executive Summary

FanCrypto is the first platform built on a U.S.-issued patent covering fantasy sports wagering using cryptocurrency. While others experiment with NFTs, tokens, or play-to-earn mechanics, FanCrypto owns the core system and method for enabling real-money fantasy sports contests transacted in crypto.

The Problem FanCrypto Solves

Traditional Daily Fantasy Sports are fiat-only and rely on centralized payment rails. Crypto fantasy experiments avoid true wagering and deliberately sidestep DFS mechanics due to legal and IP risk. FanCrypto bridges this gap by enabling fantasy sports betting with cryptocurrency through a patented system.

What Makes FanCrypto First

FanCrypto is protected by a granted U.S. patent covering fantasy sports contests, cryptocurrency wagering, user account management, contest entry, settlement, payouts, and enabling system architecture. This is enforceable intellectual property, not a concept or whitepaper.

Why Existing Crypto Fantasy Platforms Don't Compete

Most crypto fantasy platforms rely on NFT ownership or token rewards and avoid pooled wagering structures. They validate demand but do not control the core wagering layer. FanCrypto does.

Strategic Advantage for Partners

FanCrypto allows partners to launch crypto-based fantasy sports without IP risk, add crypto rails to existing DFS platforms, license patented technology, and enter Web3 fantasy sports with legal defensibility.

Business Model

FanCrypto scales through technology licensing, white-label partnerships, platform integrations, and ecosystem expansion—positioning itself as infrastructure rather than a competitor.

Bottom Line

FanCrypto is not just another crypto fantasy project. It is the patented foundation for fantasy sports wagering using cryptocurrency—delivering defensible first-mover advantage backed by IP.